

★ [www.natanim.com](http://www.natanim.com)  
✉ [nathalie.anm@gmail.com](mailto:nathalie.anm@gmail.com)  
☎ 628-237-9315

## EDUCATION

Academy of Art University  
MFA, Animation & VFX  
Sept 2016 - Dec 2019

Guangzhou Academy of Fine Arts  
BFA, Illustration  
Sept 2012 - July 2016

## SKILLS

CG Animation  
Previsualisation  
Motion Capture Cleanup  
Compositing  
Basic Props Rigging/TD  
Basic Modeling  
Storyboarding  
Character Design  
Illustration  
Traditional Animation

## SOFTWARE

Autodesk Maya  
Autodesk Mudbox  
Motion Builder  
PFTrack  
Shotgun  
Adobe After Effects  
Adobe Photoshop  
Adobe Premiere Pro  
Storyboard Pro  
G Suite  
MS Office

## AWARDS

Disney ImagiNation Hong Kong  
Competition 2015  
- 1st Runner Up

## LANGUAGES

English/Cantonese/Mandarin

# NATHALIE MAI

CG ANIMATOR

## WORK EXPERIENCE

### ★ The Third Floor, Inc Previs Animator

Upcoming Marvel TV Series | Nov 2020 - present

- Developed stylized character animation involving complex body mechanics, expressions, and emotions from storyboards and/or concepts to enhance the story.
- Worked alongside the assets department to create unique designs for specific sequences or character requirements.
- Animated and polished animation for sequences, including quadruped creatures, props, and vehicles.
- Established dynamic scenes combined with cinematic language, camera movements, and motion capture data.
- Collaborated with the team and worked at a fast speed in a deadline-driven environment.
- Participated in animation reviews, adapted quickly to supervisors' feedback, and make changes.
- Helped new team members acclimate to the project.

### ★ Nickelodeon Animation Studio CG Generalist Intern

Kamp Koral: SpongeBob's Under Years 2021 | Feb 2020 - Sept 2020

- Worked with animation director and created mechanical as well as aesthetic polished to final animation work.
- Collaborated with character TD and animation director in testing character rigs to meet the animation operation requirements.
- Quality checked CG assets: UVs, Texture, Rigs and Ctrl's, Renders, and worked from model packs.
- Organized and set up Callouts and Breakdowns for assets for overseas vendors' studios.

### ★ Studio X CG Animator

Feb 2020 - Sept 2020

- CG TV Series- "Jr. Giants Foodie Cats"- by Jr Giants of San Francisco Giants Baseball
- Upcoming CG TV Series - "Coyote's Place"
- Short Film - "Dino Hunt"
- Short Film - "Monsters In The Dark"